Design a Fort

You Will Need:

- I. Some paper.
- 2. Pencil, pen, colored pencils, markers, or anything to draw with.
- 3. Some space in your home.

Context:

Designers solve problems by combining their imagination with the materials they have to use. A set designer looks at a space, usually a stage, and imagines how it should look to show the story of a play.

<u>Your job:</u>

Using a piece of paper and any drawing materials you have, design a fort for yourself. You can only draw items that you are allowed to use from your home.

- The fort must show things you like: For example Mr. Guidry likes to read and hang out with his cats, so he would include books and cat beds for his cats to sleep in.
- Things to consider:
 - How will you light this space?
 - How will be able to stand on its own? (Be stable and safe?)
 - How will you decorate it to show your own personality?
- If you are able, try to create the fort from your design! Send pictures!

Reflection Questions:

- I. What elements of your design are most important to you and why?
- 2. What would a stranger say about your fort?
- 3. If you built your fort, what problems did you face?
- 4. If you could design your fort again, how would you change it?

TH-CF7.1.2.C. Independently transform the performance space into an imagined world for a guided drama experience (for example, process drama, story drama, creative drama). TH-CF1.1.5.b. Visualize and design elements that support the story and given circumstances in a drama/theatre work.

<u>TH.Cr.1.8.b. I</u>magine and explore solutions to design challenges for a specific performance space in a

drama/theatre work